



POT TALENTI 2024 2025
WORKSHOP FORMAZIONE DOCENTI SCUOLE SECONDARIE SUPERIORI
Programma 2 aprile 2025 - Facoltà di Economia
Via Columbia 2, 00133 Roma

Wednesday (April 2 nd)	Workshop for high-school teachers
03:00 – 04:00 pm	Introduction to Teaching and Learning with VR • Overview: Virtual Reality in Education: Is Virtual Reality a game-changer for teaching and learning? The (potential) Benefits of Learning with VR • How VR enhances engagement, immersion, and interaction? • Cognitive effects and deeper understanding through experiential learning • Promoting collaboration in VR environments Best Practices for VR in the Classroom • Examples of successful VR integration in teaching and learning Required Conditions for Effective VR Integration in Schools • Infrastructure: Hardware, software, and technical requirements • Teacher training and support needs
04.00 – 04.15 pm	Short Break – Switch to Hands-On-Session
04.15 - 06.00 pm	Hands-On VR Session: Exploring VR Learning Software • Participants will experience immersive VR • Time for exploration and reflection Discussion, Q&A and Closing Remarks • Pedagogical and logistical aspects • Solutions and strategies for integrating VR into classroom settings • Motion Sickness • Open floor for questions and suggestions • Final thoughts